

# Computer Science & Mathematics: Grades 9, 10, 11, 12

Adopted 2017

## Computational Thinking

1. Analyze the various mathematical bases (e.g., binary, decimal, hexadecimal) and convert between them. [TCS.M.1](#)

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2. Describe the relationship between binary and hexadecimal representations. [TCS.M.2](#)

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3. Convert information between various encoding formats (e.g., ASCII, Unicode, hexadecimal, binary). [TCS.M.3](#)

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4. Compare techniques (e.g., sorting, statistics, searching) for analyzing massive data collections. [TCS.M.4](#)

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5. Describe how mathematical and statistical functions, sets, and logic are used in computation. [TCS.M.5](#)

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6. Utilize predefined mathematical functions and parameters to divide a complex problem into simpler parts, including parallel processing. [TCS.M.6](#)

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7. Interpret truth tables from basic statements using Boolean operators (AND, OR, XOR, and NOT). [TCS.M.7](#)

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8. Explain ways in which sequence, selection, iteration, and recursion are building blocks of algorithms. [TCS.M.8](#)

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9. Create systems of equations based on real-world situations. [TCS.M.9](#)

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10. Analyze decisions and strategies using probability and statistical concepts. [TCS.M.10](#)

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11. Utilize modeling and simulation techniques to represent and understand natural phenomena. [TCS.M.11](#)

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12. Examine classical algorithms (e.g., searching, sorting, shortest path). [TCS.M.12](#)

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13. Manipulate formulas and equations and apply them to algorithm development. TCS.M.13

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  14. Apply algorithm analysis and design techniques to solve problems. TCS.M.14

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  15. Write algorithms to solve mathematical problems using formulas, equations, and functions. TCS.M.15

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  16. Implement conditional statements that include if/then, if/then/else, case statements, and Boolean logic, in the design of algorithms. TCS.M.16

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  17. Represent algorithms using flowcharts and pseudocode. TCS.M.17

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  18. Combine standard function types using arithmetic operations. TCS.M.18

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  19. Analyze algorithms for correctness, clarity, and efficiency. TCS.M.19

### Computing Practice and Programming

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20. Compare and contrast computer programming languages and paradigms (e.g., compiled and interpreted languages, procedural and object-oriented paradigms). TCS.M.20

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21. Diagram the program execution process. TCS.M.21

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22. Determine the output of a given sample program without the use of a computer. TCS.M.22

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23. Implement computing applications using the following software development tools and techniques
  - branching (if, if-else)
  - declare, define, and reference variables
  - lists/arrays
  - looping (for, while, do/while)
  - recursion
  - sequencingTCS.M.23

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24. Use various debugging and testing methods to ensure program correctness. TCS.M.24

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25. Cite evidence to support or refute the correctness of software solutions. TCS.M.25

### Computers and Communication Devices

26. Recognize that computers are devices that execute programs. TCS.M.26

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27. Identify a variety of electronic devices (e.g., cell phones, desktops, laptops, vehicles, programmable thermostats, programmable kitchen appliances) that contain computational processors. TCS.M.27

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28. Describe unique features of computers embedded in mobile devices and vehicles. TCS.M.28

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- 29. Investigate the history of computers, identifying contributors and major milestones (e.g., Alan Turing, Charles Babbage, Ada Lovelace, Grace Hopper, analytical machine, ENIAC, IBM PC). TCS.M.29**
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- 30. Demonstrate an understanding of the relationship between hardware and software. TCS.M.30**
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- 31. Develop criteria for purchasing or upgrading computer system hardware. TCS.M.31**
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- 32. Describe primary components of computer systems (e.g., input, output, processing, storage). TCS.M.32**
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- 33. Explain multiple levels of hardware and software that support program execution (e.g., compilers, interpreters, operating systems, networks). TCS.M.33**
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- 34. Apply strategies for identifying and solving routine hardware problems that occur during everyday computer use. TCS.M.34**
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- 35. Describe how the Internet facilitates global communication. TCS.M.35**
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- 36. Describe issues that impact network functionality (e.g., latency, bandwidth, firewalls, server capability). TCS.M.36**
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## Social and Ethical Impacts of Computing

- 37. Summarize appropriate and inappropriate technological behaviors, including issues of privacy, copyright, security, legalities, and politics. TCS.M.37**
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- 38. Explore the ramifications of inappropriate uses of technology. TCS.M.38**
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- 39. Investigate the national and global economic impact of cybercrime. TCS.M.39**
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- 40. Discuss accessibility issues (e.g., adaptive technology for special needs individuals, censorship, geographical locations, economically-disadvantaged populations). TCS.M.40**
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- 41. Compare the reliability of various online sources. TCS.M.41**
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- 42. Investigate information ownership topics
  - access
  - distribution rights
  - hacking
  - licensure
  - open source
  - public domain
  - software piracy TCS.M.42**
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- 43. Describe security and privacy issues that relate to computer networks. TCS.M.43**
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- 44. Explain principles of network security and techniques that protect stored and transmitted data (e.g., encryption, cryptography, authentication). TCS.M.44**
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