

Media Arts: Grade 2

Adopted 2015

Generate and conceptualize artistic ideas and work.

1. Discover multiple ideas for media artworks through brainstorming and improvising. [MA.1.CR1.2.1](#)

Organize and develop artistic ideas and work.

1. Choose ideas to create plans and models for media arts productions. [MA.2.CR2.2.1](#)

Refine and complete artistic work.

1. Construct and assemble content for unified media arts productions, identifying and applying basic principles, such as positioning and attention. [MA.3.CR3.2.1](#)
2. Test and describe expressive effects in altering, refining, and completing media artworks. [MA.3.CR3.2.2](#)

Develop and refine artistic techniques and work for presentation.

1. Practice combining varied academic, arts, and media content into unified media artworks, such as a narrated science animation. [MA.4.PR1.2.1](#)

Develop and refine artistic techniques and work for presentation.

1. Enact roles to demonstrate basic ability in various identified artistic, design, technical, and soft skills, such as tool use and collaboration in media arts productions. [MA.5.PR2.2.1](#)
2. Demonstrate use of experimentation skills, such as playful practice, and trial and error, within and through media arts productions. [MA.5.PR2.2.2](#)
3. Demonstrate and explore identified methods to use tools to capture and form media artworks. [MA.5.PR2.2.3](#)

Convey meaning through the presentation of artistic work.

1. Identify and describe presentation conditions and perform task(s) in presenting media artworks. [MA.6.PR3.2.1](#)
2. Identify and describe the experience and share results of presenting media artworks. [MA.6.PR3.2.2](#)

Perceive and analyze artistic work.

1. Identify and describe the components and messages in media artworks. [MA.7.RE1.2.1](#)

Interpret intent and meaning in artistic work.

- 1. Determine the purposes and meanings of media artworks, considering their context.** MA.8.RE2.2.1

Apply criteria to evaluate artistic work.

- 1. Discuss the effectiveness of and improvements for media artworks, considering their context.** MA.9.RE3.2.1

Synthesize and relate knowledge and personal experiences to make art.

- 1. Use personal experiences, interests, information, and models in creating media artworks.** MA.10.C01.2.1

Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.

- 1. Discuss how media artworks and ideas relate to everyday and cultural life, such as media messages and media environments.** MA.11.C02.2.1
- 2. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.** MA.11.C02.2.2