

Vocational Training

Adopted 2000

Students experience various career opportunities and assess personal career pathways.

Benchmark III

1. develop, evaluate, and modify personal career plans.
 2. experience an internship, job shadow, or work experience related to their career plan.
 3. evaluate career choices and the effect on family and lifestyle.
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Students demonstrate an understanding and apply principles of Resource Management (i.e., financial, time, personal management).

Benchmark III

1. prepare and analyze financial plans, make forecasts, make adjustments to meet objectives, and evaluate financial records.
 2. select, design, complete and evaluate a project (e.g., manage multiple facets of a project).
 3. manage multiple priorities and assess effectiveness of outcomes (school, work, family).
 4. evaluate the use of physical resources.
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Students acquire and utilize personal and leadership skills to become successful, productive citizens.

Benchmark III

1. assume a leadership role (e.g., team leader, CTSO officer, committee chair).
 2. evaluate, compare and contrast positive personal and work ethics.
 3. implement and evaluate a successful, productive citizenship activity (i.e., community service project).
 4. select methods to constructively build esteem in others as well as self.
 5. respect differences and works well with individuals from diverse backgrounds and philosophies.
 6. utilize multiple communication methods to complete a class project.
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Students acquire and demonstrate current technical skills leading to an occupation.

Benchmark III

1. master the technical skills required for an entry level job or advanced training.
 2. practice safe and appropriate use of technology.
 3. mastery of tools and equipment needed for an entry level job or advanced training.
 4. manage and maintain technological systems and follow troubleshooting protocol.
 5. adapt technical information generated from a variety of technical sources.
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Students know and demonstrate the requirements of the workplace through authentic application.

Benchmark III

1. transfer academic and technical skills to the level of industry standards.
2. evaluate and/or design components of a business plan.
3. demonstrate decision-making and problem-solving skills.
4. use acceptable industry standard equipment in a school setting.