

Media Arts: Grade 7

Adopted 2016

Creating

1: Generate and conceptualize artistic ideas and work.

- a. Generate ideas, goals, and solutions for original media artworks through application of focused creative processes and generative methods (for example, divergent thinking, experimenting). [MA:CR1.1.7.A](#)
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2: Organize and develop artistic ideas and work.

- a. Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources. [MA:CR2.1.7.A](#)
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3: Revise, refine, and complete artistic work.

- a. Coordinate production processes to integrate content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles (for example, narrative structures, composition). [MA:CR3.1.7.A](#)
 - b. Analyze, improve and refine media artworks by emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place. [MA:CR3.1.7.B](#)
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Producing

4: Select, analyze, and interpret artistic work for presentation.

- a. Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives in order to reach a given audience. [MA:PR4.1.7.A](#)
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5: Develop and refine artistic techniques and work for presentation.

- a. Exhibit an increasing set of artistic, design, technical, and soft skills through performing various roles in producing and presenting media artworks (for example, creative problem solving, organizing). [MA:PR5.1.7.A](#)
- b. Exhibit an increasing set of creative and adaptive innovation abilities (for example, exploratory processes) in developing solutions within and through media arts productions. [MA:PR5.1.7.B](#)
- c. Demonstrate adaptability using tools and techniques in standard and experimental ways to achieve an assigned purpose in constructing media artworks. [MA:PR5.1.7.C](#)

6: Convey meaning through the presentation of artistic work.

- a. Evaluate various presentation formats in order to fulfill various tasks and defined processes in the presentation and/or distribution of media artworks. [MA:PR6.1.7.A](#)
 - b. Evaluate the results of, and improvements for, presenting media artworks, considering impacts on personal growth. [MA:PR6.1.7.B](#)
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Responding

7: Perceive and analyze artistic work.

- a. Describe, compare, and analyze the relationships between the components in media artworks. [MA:RE7.1.7.A](#)
 - b. Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience. [MA:RE7.1.7.B](#)
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8: Construct meaningful interpretations of artistic work.

- a. Interpret and construct meanings of a variety of media artworks, using guided self-developed criteria. [MA:RE8.1.7.A](#)
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9: Apply criteria to evaluate artistic work.

- a. Determine and apply relevant criteria to evaluate various media artworks and production processes, considering context and practicing constructive feedback. [MA:RE9.1.7.A](#)
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Connecting

10: Synthesize and relate knowledge and personal experiences to make art.

- a. Access, evaluate, and use internal and external resources (for example, experiences, interests, research, exemplary works) to inform the creation of media artworks. [MA:CN10.1.7.A](#)
 - b. Explain and show how media artworks form new meanings, knowledge, situations, and cultural experiences (for example, new information, learning). [MA:CN10.1.7.B](#)
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11: Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding.

- a. Research and demonstrate how media artworks and ideas relate to various situations, purposes, and values (for example, community, vocations, social media). [MA:CN11.1.7.A](#)
- b. Analyze and responsibly interact with media arts tools and environments, considering copyright, ethics, media literacy, and social media. [MA:CN11.1.7.B](#)