

Media Arts: MS Level 2

CREATING MS2.CR

Conceive

- 1 Generate and conceptualize artistic ideas and work. MS2.CR.1
 - 1 Produce various ideas and solutions for media arts products, applying chosen creative processes, including concept modeling and prototyping. MS2.CR.1.1
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Develop

- 2 Organize and develop artistic ideas and work. MS2.CR.2
 - 2 Design, propose, and evaluate artistic ideas and prototypes and the production processes needed to generate them, demonstrating expressive intent. MS2.CR.2.2
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Construct

- 3 Refine and complete artistic work. MS2.CR.3
 - 3 Coordinate production processes to combine content and components for specific purpose and meaning in media artworks, demonstrating understanding of associated principles. MS2.CR.3.3
 - 4 Improve media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place. MS2.CR.3.4
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PERFORMING MS2.PR

Integrate

- 4 Select, analyze, and interpret artistic work for presentation. MS2.PR.4
 - 5 Integrate multiple content and forms into unified media artworks that convey consistent perspectives and narratives. MS2.PR.4.5
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Practice

- 5 Develop and refine artistic techniques and work for presentation. MS2.PR.5
 - 6 Exhibit artistic, design, technical, and soft skills through creative problem-solving, organizing, and collaboration to produce media artworks. MS2.PR.5.6
 - 7 Utilize creativity and design abilities to explore and develop solutions within and through media artworks. MS2.PR.5.7
 - 8 Demonstrate adaptability in constructing media artworks. using tools and techniques in standard and experimental ways to achieve an assigned purpose. MS2.PR.5.8

Present

- 6 Convey meaning through the presentation of artistic work. [MS2.PR.6](#)
 - 9 Evaluate different presentation formats and use the results to fulfill various tasks and defined processes to present and/or distribute media artworks. [MS2.PR.6.9](#)
 - 10 Evaluate the results of presenting media artworks and suggest improvements aimed at impacting personal growth. [MS2.PR.6.10](#)
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RESPONDING [MS2.RE](#)

Perceive

- 7 Perceive and analyze artistic work. [MS2.RE.7](#)
 - 11 Analyze the qualities of and relationships among the components in media artworks. [MS2.RE.7.11](#)
 - 12 Analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience. [MS2.RE.7.12](#)
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Interpret

- 8 Interpret intent and meaning in artistic work. [MS2.RE.8](#)
 - 13 Analyze the intent and meaning of a variety of media artworks, using self-developed criteria. [MS2.RE.8.13](#)
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Evaluate

- 9 Apply criteria to evaluate artistic work. [MS2.RE.9](#)
 - 14 Develop and apply criteria to evaluate production processes and contexts in various media artworks, and share constructive feedback. [MS2.RE.9.14](#)
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CONNECTING [MS2.CN](#)

Synthesize

- 10 Synthesize and relate knowledge and personal experiences to make art. [MS2.CN.10](#)
 - 15 Demonstrate how media artworks and ideas relate to various situations, purposes, and values through community, careers, and social media. [MS2.CN.10.15](#)
 - 16 Responsibly interact with media arts tools and environments, demonstrating appropriate use of copyright, ethics, media literacy, and social media. [MS2.CN.10.16](#)
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Relate

- 11 Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. [MS2.CN.11](#)
- 17 Use internal and external resources, including personal experiences and interests, to inform the creation of media artworks. [MS2.CN.11.17](#)
- 18 Demonstrate how media artworks form new meanings, knowledge, situations, and cultural experiences. [MS2.CN.11.18](#)